Exam Code:1302

**Sub. Code: 9205** 

## **B.Voc.(Retail Management)**

#### **Second Semester**

**RSC-205: Organizational Effectiveness in Retail** 

Time allowed: 3 Hours Max. Marks:80

NOTE: Attempt <u>five</u> questions in all, including Question Number 1 which is compulsory and selecting one question from each Unit

x-x-x

- I. Attempt any four of the following:
  - a) Write short note on Employee rights and obligations.
  - b) What do you mean by team's purpose, aim and target?
  - c) Discuss in brief the need to check your progress and adjust your plans to meet goals.
  - d) What is meant by approved procedures for dealing with health and safety risks?
  - e) Are company procedures for dealing with emergency and accident required?
  - f) Responding positively. (4X4)

#### **UNIT-I**

- II. What is the importance of language, non-verbal communication and concept appropriate to cultural differences for a retail sector employee? (16)
- III. Why is it important to ask questions in order to identify and confirm requirements also explain the role of clear and direct communication for following routine instructions in a retail setting? (16)

## **UNIT-II**

IV. How is team work significant in a retail organization? What factors affect your own and your team member's willingness to carry out work?

(16)

V. Why should you be a reliable team member? Explain the importance of sharing work fairly with your colleagues.

(16)

P.T.O

# **UNIT-III**

VI. Discuss in detail the health, safety and security risk that may arise when people are learning on the job. How can such risks be reduced? (16)

VII. Write a note on identifying knowledge and skills needed to achieve goals, checking your progress and adjusting plans to meet the goals.

(16)

# **UNIT-IV**

VIII. What do you mean by emergency response techniques? How can a person speak and behave in a calm manner while dealing with accidents and emergency?

(16)

IX. Discuss the importance of reporting accidents and emergencies to promote health and safety.

(16)